

Scaling the IO Wait with eclarative IO

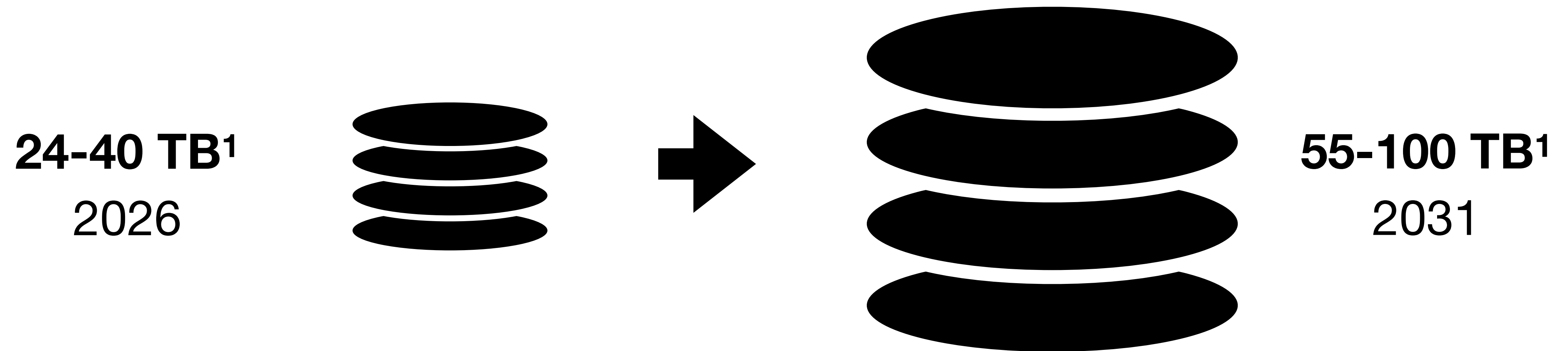
Sanjith Athlur*, **Sara McAllister***, Theo Gregersen, Timothy Kim,
Yiwei Chen, Sarvesh Tandon, Lucy Wang,
Daniel S. Berger, Saurabh Kadekodi, Arif Merchant, Benjamin Berg,
Nathan Beckmann, Rashmi Vinayak, George Amvrosiadis, Gregory R. Ganger

Carnegie Mellon University · University of Wisconsin, Madison · Google
Microsoft Azure and University of Washington · UNC Chapel Hill



Future of HDDs: More capacity but same IO

HDDs provide low cost/byte storage capacity for exabyte-scale clusters

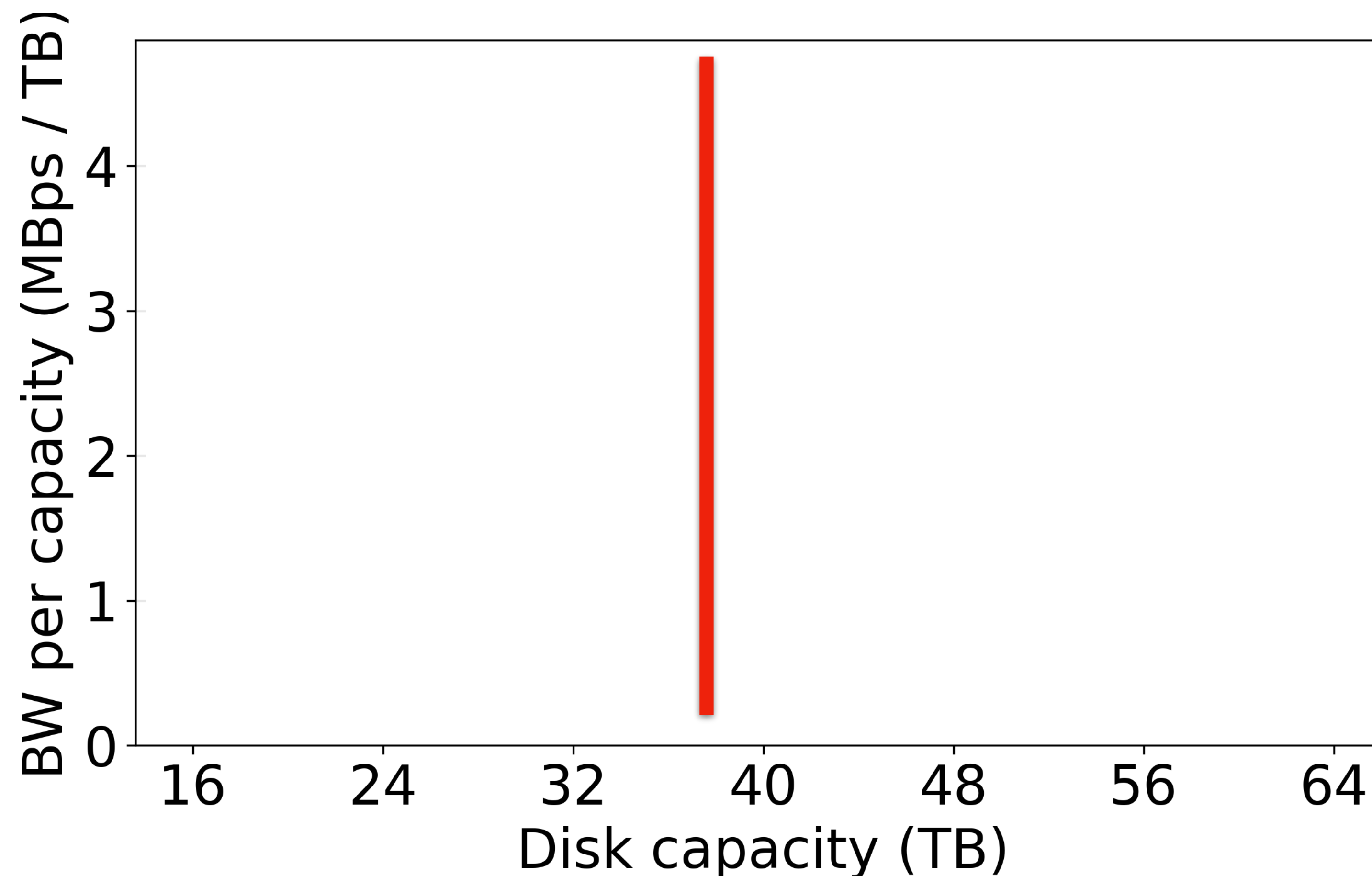


Capacity doubling over 5 years for each HDD manufacturer

IO supply (IOPS and Bandwidth) **will not significantly increase**

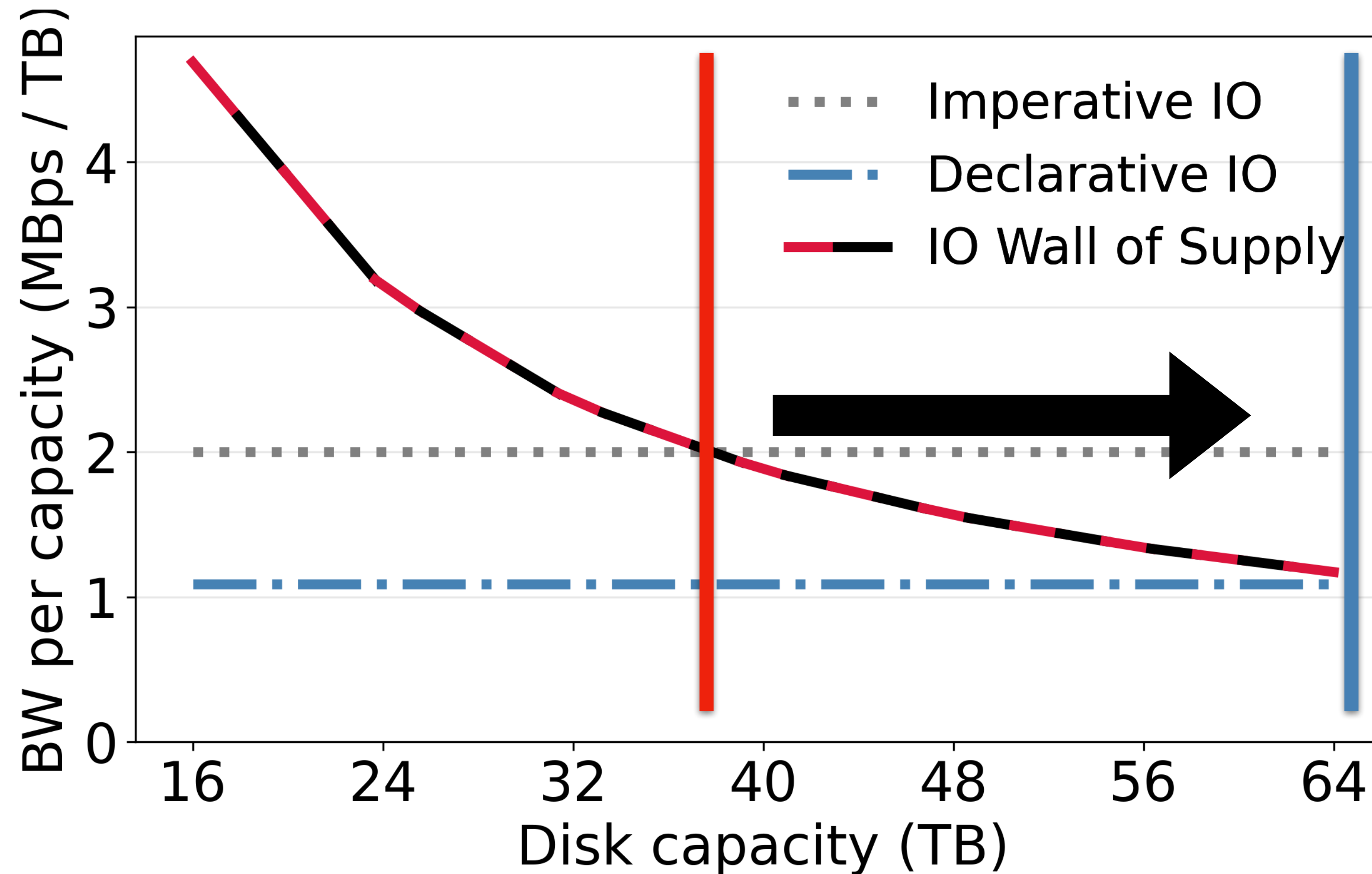
¹ <https://www.forbes.com/sites/tomcoughlin/2025/05/23/seagate-shows-path-to-over-100tb-hard-disk-drives/>
<https://www.techradar.com/pro/toshiba-wants-to-launch-a-55tb-hard-drive-by-2030-40tb-model-set-to-appear-in-2026-new-slides-show>
<https://investor.wdc.com/news-releases/news-release-details/western-digital-accelerates-storage-innovation-ai-era>

HDDs are crashing into an IO wall



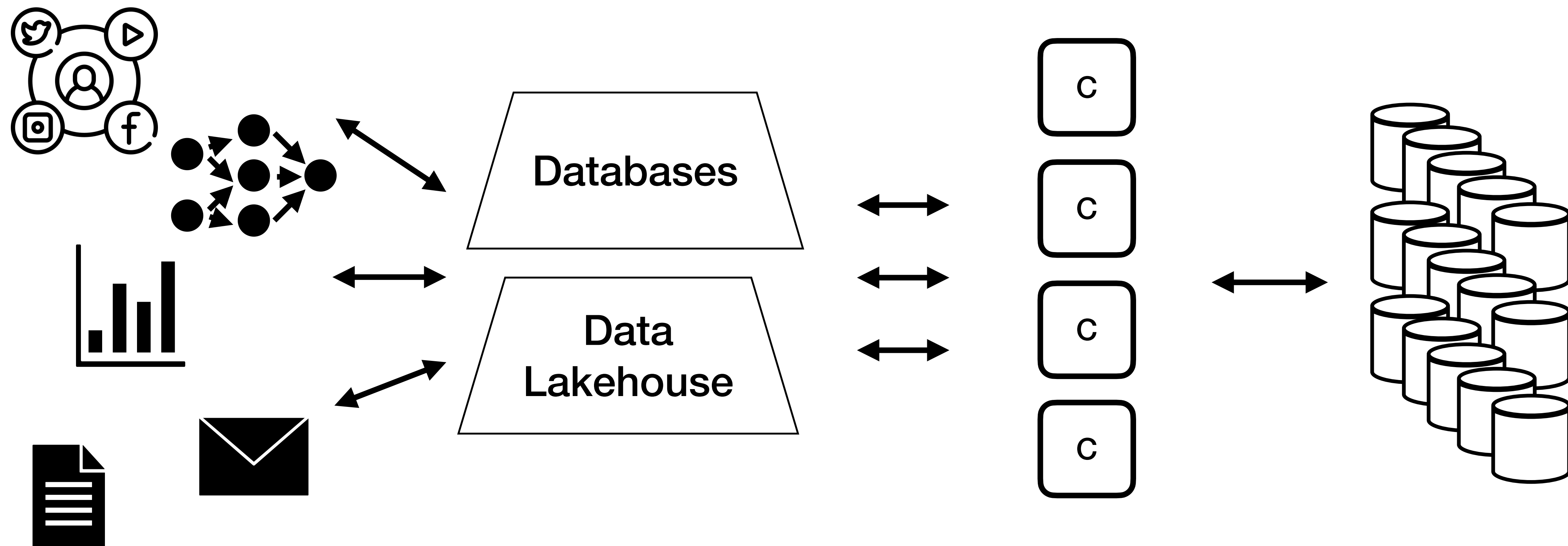
IO demand outpaces supply after 36 TB HDDs

Scaling the IO Wall with Declarative IO



Declarative IO uncovers IO flexibility, enabling DINGO to combine IO
DINGO has 26-51% IO savings → allowing **1.7x larger HDDs**

Most application IO is handled by caches



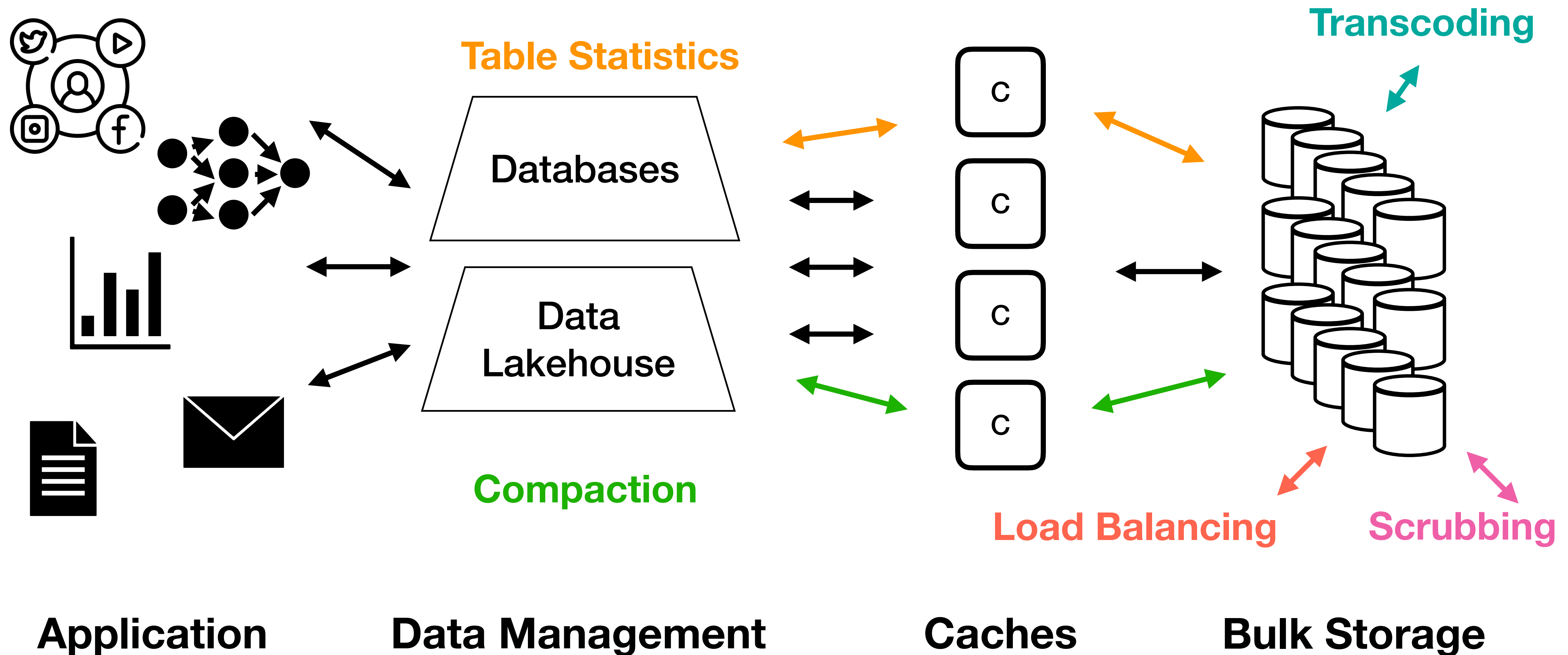
Application

Data Management

Caches

Bulk Storage

45-70% of disk IO is maintenance for 6 hyperscalers



45-70% of disk IO is maintenance for 6 hyperscalers

Maintenance IO is split across many different tasks

See paper for more details:

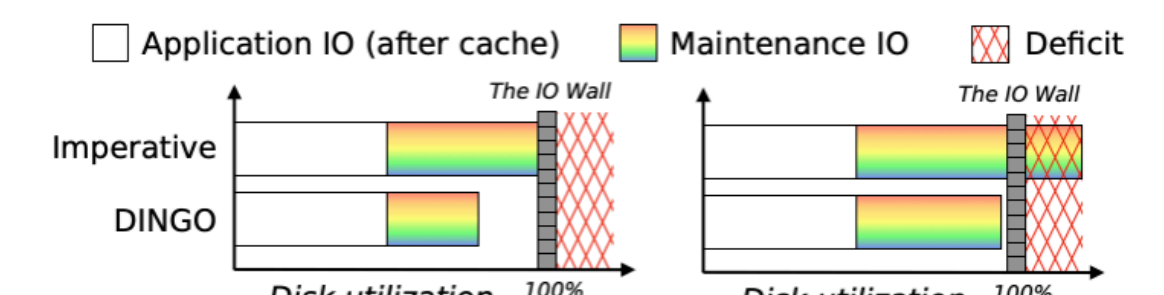
- Challenges with caching maintenance IO
- Details about different maintenance tasks
- Breakdown of maintenance IO for 3 of the hyperscalers (Google, Microsoft Azure, Meta)

Scaling the IO wall with Declarative IO

Sanjith Athlur^{#*} Sara McAllister^{#†‡*} Theo Gregersen[#] Timothy Kim[#]
Yiwei Chen[#] Sarvesh Tandon[#] Lucy Wang[#]
Daniel S. Berger^{#§} Saurabh Kadekodi[‡] Arif Merchant[‡] Benjamin Berg[¶]
Nathan Beckmann[#] Rashmi Vinayak[#] George Amvrosiadis[#] Gregory R. Ganger[#]
[#]Carnegie Mellon University [†]University of Wisconsin, Madison [‡]Google
[§]Microsoft Azure and University of Washington [¶]UNC Chapel Hill*

Abstract

HDD capacities will greatly increase over the next ten years, lowering cost-per-TB in large-scale storage systems. Unfortunately, device bandwidth will not grow proportionally to



Transcoding

Paper



Application

Data

Lakehouse

Imperative IO → Arbitrary timing + ordering

Scrubbing: Check that every block is still valid every month

```
def scrubbing():  
    while True:
```

```
        for block_id in ALL_BLOCKS:
```

→ Defines an order to read blocks

```
            scrub(block_id)
```

→ Uses data from IO

```
            sleep(RATE_LIMITER)  
            sleep(ONE_MONTH)
```

→ Controls time of execution

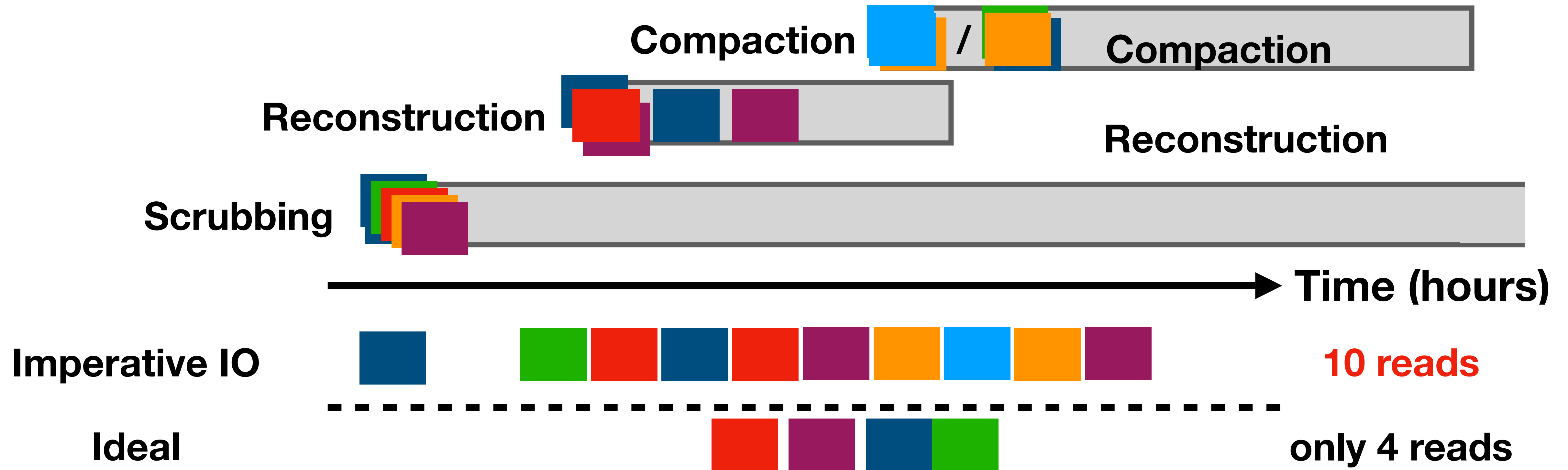
Imperative IO unnecessarily imposes order and timing

Imperative interfaces necessitate inefficiency



Imperative interfaces force uncachable, uncoordinated, and often repeated IO

Exposing time, order, & data flexibility



Time, order, & data flexibility w/in tasks allows IO reuse

Declarative IO enables storage to see IO flexibility

Scrubbing: Check that every block is still valid every month

```
def scrubbing():  
    while True:
```

```
        for block_id in ALL_BLOCKS:
```

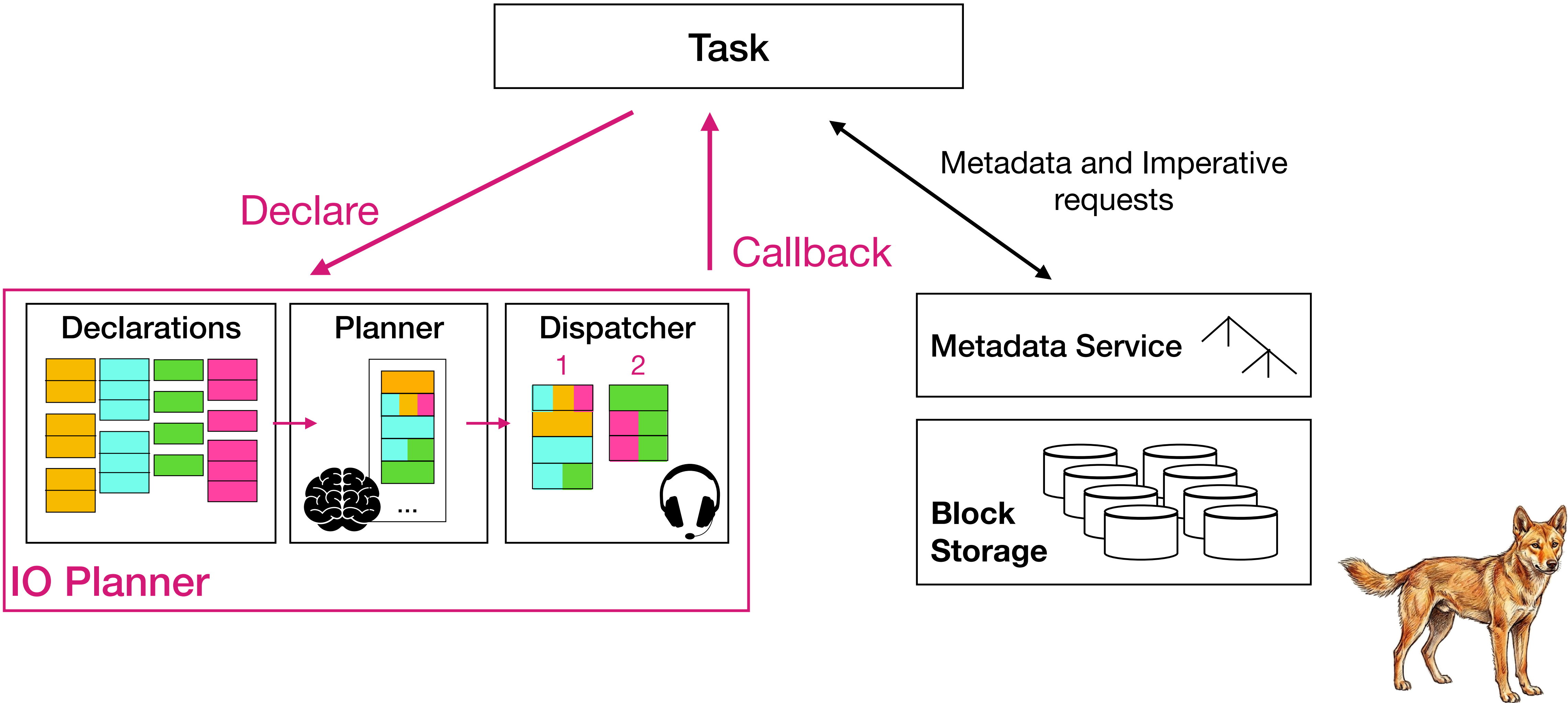
```
            scrub(block_id)
```

```
            sleep(RATE_LIMITER)  
        sleep(ONE_MONTH)
```

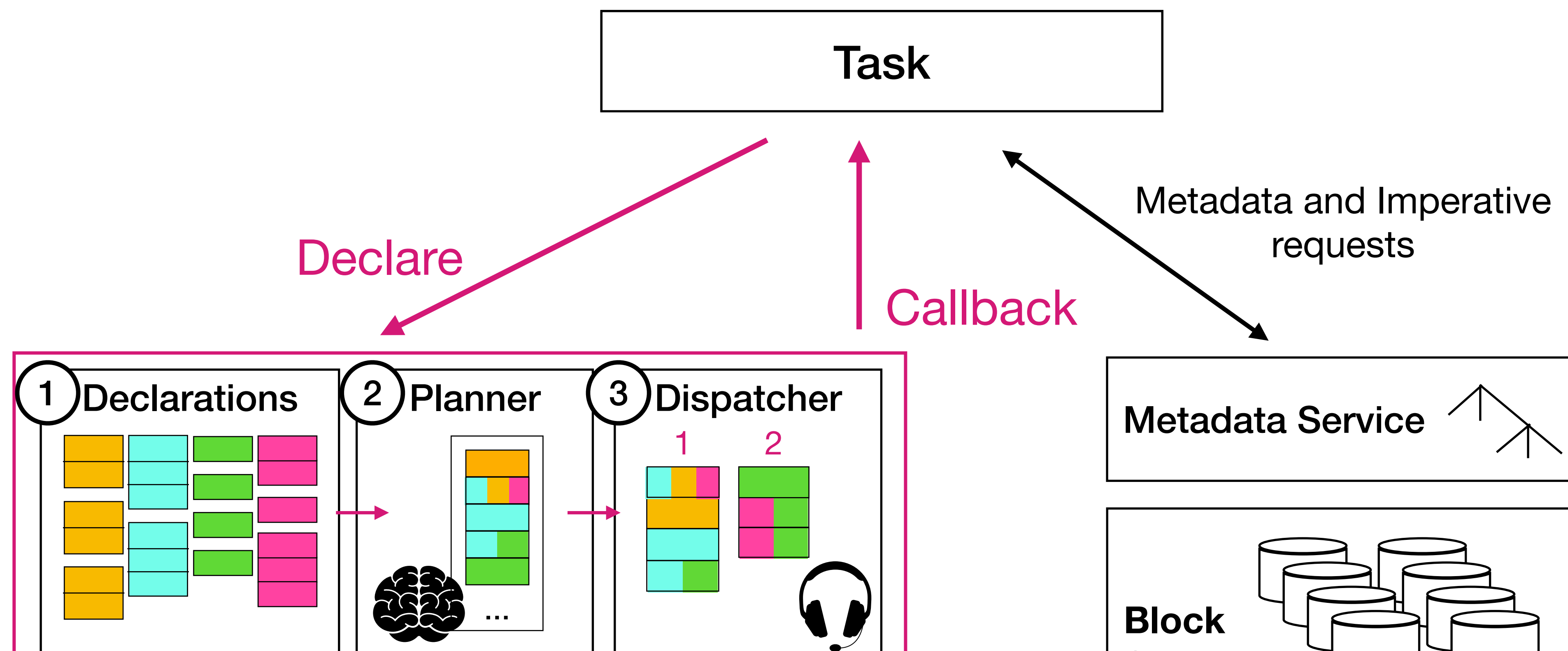
```
def scrubbing_declarative():  
    while True:
```

```
        declare(  
            read_sets=[  
                BlockSet(block_id)  
                for block_id  
                in ALL_BLOCKS],  
            deadline=ONE_MONTH,  
            callback=scrub,  
        )  
        sleep(ONE_MONTH)
```


DINGO: A storage system with Declarative IO



Challenges in designing DINGO

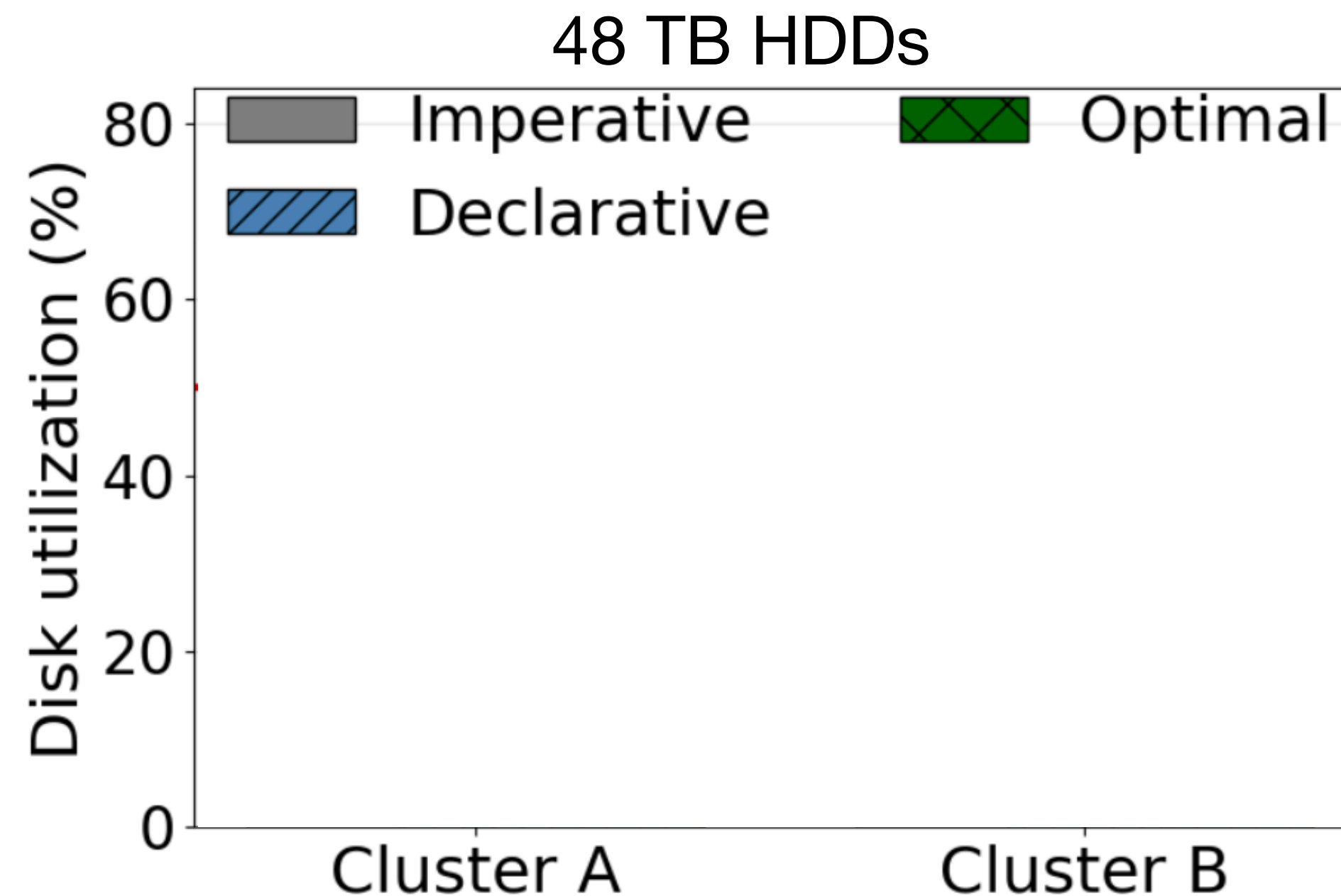


1. How to keep declaration state to **scale to exabyte clusters**
2. How to plan IO to **maximize IO reuse while meeting deadlines?**
3. How to **manage caches** to keep data for callbacks with limited cache space?



DINGO achieves near optimal disk utilization

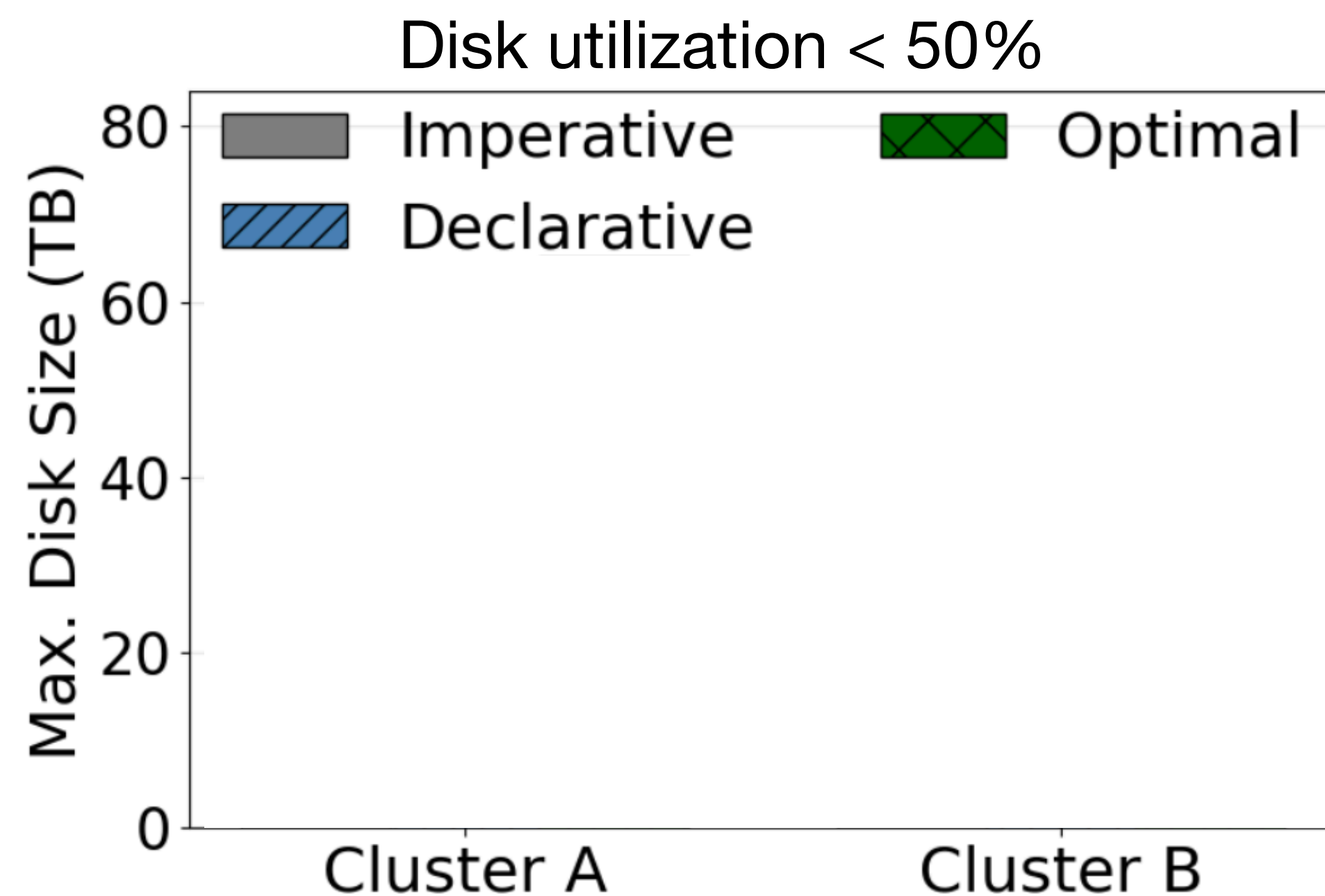
Simulated based on maintenance distributions from multiple hyperscalars



Reduces IO on 48 TB drives → Enables increasing load on existing drives

DINGO enables 1.7x larger HDDs

Simulated based on maintenance distributions from multiple hyperscalars



Enables >60 TB HDDs

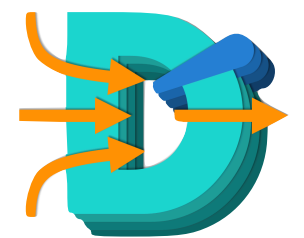
Scaling the IO Wall with Declarative IO

Maintenance tasks constitute of 45-70% HDD IO

- No maintenance tasks dominates

Maintenance is time, order, and data flexible

- And tasks access overlapping sets of bytes far apart in time



Declarative IO: Distributed storage interface to express IO flexibility

- Tasks declare IO needs (what to read, how much to read, deadline)



DINGO: IO planner to coordinate declarations

Evaluation: DINGO saves 26-51% of maintenance IO

- DINGO enables deployment of 1.7x larger HDDs

Paper



Code



